Welcome to Moorpark College

Congratulations on taking the first step towards your educational journey! We are very proud of your initiative and are ready to support you towards success.  Our records indicate that you are interested in our *Game Design Degree: Associate of Science* degree. We would like to share the recommended classes for enrollment this Fall for this program, as well as helpful links, resources, and reminders to ensure that you have everything you need to register.

Additionally, you have a Success Team associated with your program of study available to answer any questions and support you during your time at Moorpark College. Please reach out if you need guidance or help. You can reach them at MCsuccessteamAME@vcccd.edu .

Below is your advised full time class schedule for Fall. If you applied to begin in Summer, you may consider taking a course(s) from the list below.

**Game Design Degree: Associate of Science**

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| **Courses**  | **Units**  | **Advising Notes**  |
| ENGL M01A\*English Composition | 4  | Option to take a non-credit support class ENGL M91AS along with ENGL M01A |
| MM M10 Introduction to Digital Media | 3  |   |
| GAME M101 Introduction to Game Design | 3  |   |
| GAME M105 3D For Game Design | 3  |   |
| General Education Course VCCCD Area C1  | 3  | Select any course from [VCCCD GE Area C1: Fine/Performing Arts](https://www.moorparkcollege.edu/sites/moorparkcollege/files/media/pdf_document/2020/2020-2021%20MC%20GE%20Pattern%20I-6.5.20_1.pdf)   |
|  Total Units per Semester:  |   16   |   |

\*ENGL M91AS is recommended for students with a high school GPA of 2.6 or below.  This is a non-credit support class and must be taken along with a section of ENGL M01A concurrently. Please refer to schedule of classes for detailed sections for this option.