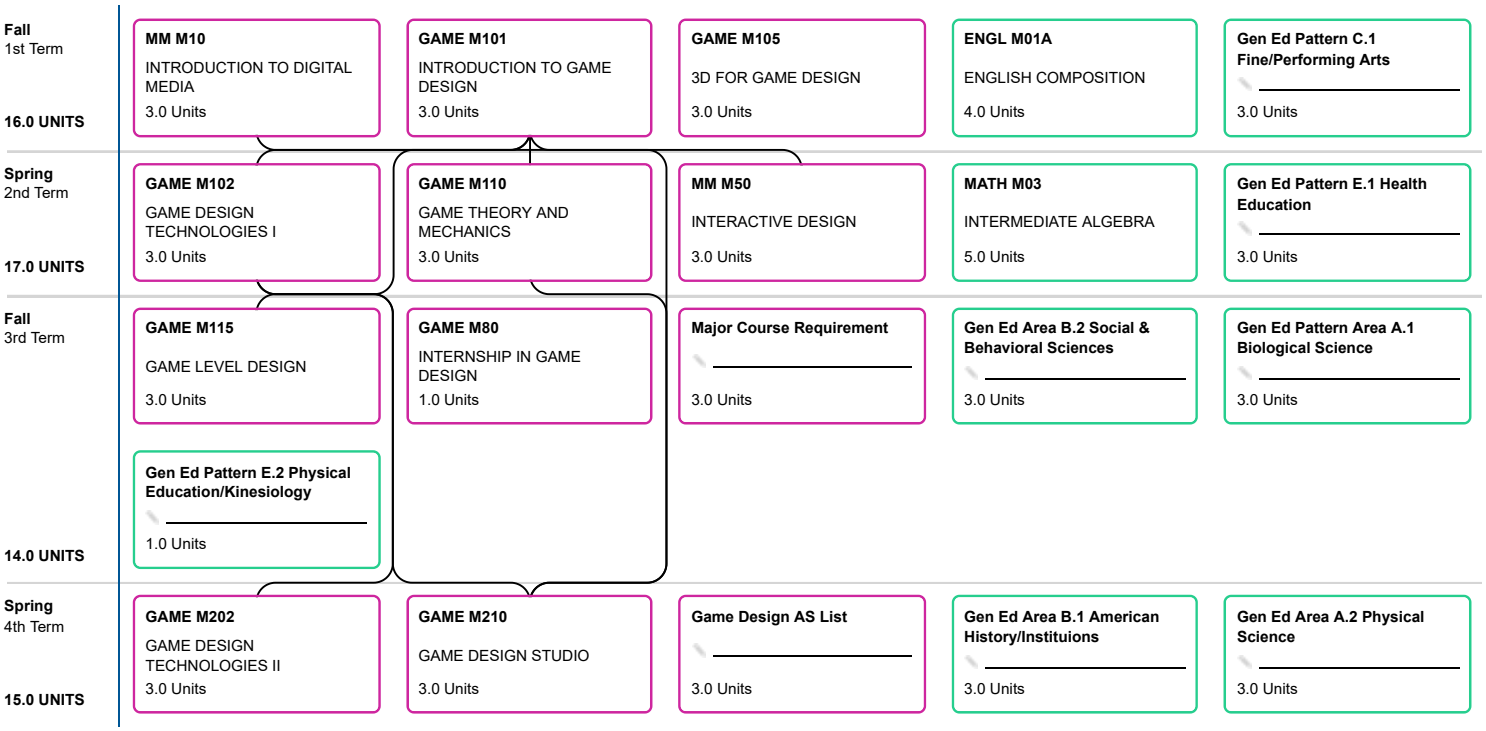
MOORPARK COLLEGE

Game Design

Associate in Science
Pathway to Degree

2021 - 2022 catalog year
62.0 units

SCAN TO VIEW WEBSITE



This program map from the 2021-2022 catalog year represents one possible pathway through the program and is for reference only. Make an appointment to create a customized education plan that fits your needs.

1st Term - Fall — 16.0 Units

MAJ
MM M10
INTRODUCTION TO DIGITAL MEDIA — 3.0 Units

MAJ
GAME M101
INTRODUCTION TO GAME DESIGN — 3.0 Units

MAJ
GAME M105
3D FOR GAME DESIGN — 3.0 Units

GEN
ENGL M01A
ENGLISH COMPOSITION — 4.0 Units

GEN
Gen Ed Pattern C.1 Fine/Performing Arts
Choose a course — 3.0 Units

2nd Term - Spring — 17.0 Units

MAJ
GAME M102
GAME DESIGN TECHNOLOGIES I — 3.0 Units

MAJ
GAME M110
GAME THEORY AND MECHANICS — 3.0 Units

MAJ
MM M50
INTERACTIVE DESIGN — 3.0 Units

GEN
MATH M03
INTERMEDIATE ALGEBRA — 5.0 Units

GEN
Gen Ed Pattern E.1 Health Education
Choose a course — 3.0 Units

3rd Term - Fall

14.0 Units

MAJ

GAME M115
GAME LEVEL DESIGN — 3.0 Units

MAJ

GAME M80
INTERNSHIP IN GAME DESIGN — 1.0 Units

MAJ

Major Course Requirement
Choose a course — 3.0 Units

GEN

Gen Ed Area B.2 Social & Behavioral Sciences
Choose a course — 3.0 Units

GEN

Gen Ed Pattern Area A.1 Biological Science
Choose a course — 3.0 Units

GEN

Gen Ed Pattern E.2 Physical Education/Kinesiology
Choose a course — 1.0 Units

4th Term - Spring

15.0 Units

MAJ

GAME M202
GAME DESIGN TECHNOLOGIES II — 3.0 Units

MAJ

GAME M210
GAME DESIGN STUDIO — 3.0 Units

MAJ

Game Design AS List
Choose a course — 3.0 Units

GEN

Gen Ed Area B.1 American History/Instituions
Choose a course — 3.0 Units

GEN

Gen Ed Area A.2 Physical Science
Choose a course — 3.0 Units