

ART M20: TWO-DIMENSIONAL DESIGN

Originator

elizee

Co-Contributor(s)
Name(s)

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College

Moorpark College

Discipline (CB01A)

ART - Art

Course Number (CB01B)

M20

Course Title (CB02)

Two-Dimensional Design

Banner/Short Title

Two-Dimensional Design

Credit Type

Credit

Start Term

Fall 2023

Catalog Course Description

Provides foundation level understanding of the elements and principles of two-dimensional design. Teaches design elements and principles in both theory and practical applications through specific two-dimensional projects using a variety of materials.

Taxonomy of Programs (TOP) Code (CB03)

1002.00 - Art (Painting, Drawing, and Sculpture)

Course Credit Status (CB04)

D (Credit - Degree Applicable)

Course Transfer Status (CB05) (select one only)

A (Transferable to both UC and CSU)

Course Basic Skills Status (CB08)

N - The Course is Not a Basic Skills Course

SAM Priority Code (CB09)

E - Non-Occupational

Course Cooperative Work Experience Education Status (CB10)

N - Is Not Part of a Cooperative Work Experience Education Program

Course Classification Status (CB11)

Y - Credit Course

Educational Assistance Class Instruction (Approved Special Class) (CB13)

N - The Course is Not an Approved Special Class

Course Prior to Transfer Level (CB21)

Y - Not Applicable

Course Noncredit Category (CB22)

Y - Credit Course

Funding Agency Category (CB23)

Y - Not Applicable (Funding Not Used)

Course Program Status (CB24)

1 - Program Applicable

General Education Status (CB25)

Y - Not Applicable

Support Course Status (CB26)

N - Course is not a support course

Field trips

Will not be required

Grading method

(L) Letter Graded

Alternate grading methods

(O) Student Option- Letter/Pass

(P) Pass/No Pass Grading

Does this course require an instructional materials fee?

No

Repeatable for Credit

No

Is this course part of a family?

No

Units and Hours

Carnegie Unit Override

No

In-Class

Lecture

Minimum Contact/In-Class Lecture Hours

17.5

Maximum Contact/In-Class Lecture Hours

17.5

Activity

Laboratory

Minimum Contact/In-Class Laboratory Hours

105

Maximum Contact/In-Class Laboratory Hours

105

Total in-Class

Total in-Class

Total Minimum Contact/In-Class Hours

122.5

Total Maximum Contact/In-Class Hours

122.5

Outside-of-Class

Internship/Cooperative Work Experience

Paid

Unpaid

Total Outside-of-Class

Total Outside-of-Class

Minimum Outside-of-Class Hours

35

Maximum Outside-of-Class Hours

35

Total Student Learning

Total Student Learning

Total Minimum Student Learning Hours

157.5

Total Maximum Student Learning Hours

157.5

Minimum Units (CB07)

3

Maximum Units (CB06)

3

Student Learning Outcomes (CSLOs)

Upon satisfactory completion of the course, students will be able to:

- | | |
|---|---|
| 1 | demonstrate creative and critical thinking, with an awareness and sensitivity to individual and cultural differences, as they research, produce, analyze and evaluate two-dimensional designs. |
| 2 | demonstrate a foundation level understanding of the elements and principles of two-dimensional design, using a variety of mediums which may include ink, graphite, colored pencil, acrylic paint, collage, and mixed media. |
| 3 | identify the elements and principles of design and demonstrate their roles in relation to two-dimensional design vocabulary and works of art. |

Course Objectives

Upon satisfactory completion of the course, students will be able to:

- | | |
|---|--|
| 1 | demonstrate an understanding of the elements of two-dimensional design: line, shape, texture, value, color and space. |
| 2 | apply the organizing principles of design: unity/variety, balance, rhythm, scale/proportion and emphasis/focal point. |
| 3 | critique own and other students' solutions to specific projects and offer creative suggestions. |
| 4 | demonstrate an understanding of the influences of a diverse range of artworks and artistic movements, throughout historical and contemporary art, including those from the traditional Western canon, non-Western cultures, and underrepresented groups. |

- | | |
|---|---|
| 5 | demonstrate creativity and sensitivity as they research, produce, analyze and critique works of art, while maintaining an awareness of diversity, equity and inclusion. |
|---|---|

Course Content

Lecture/Course Content

10.00% I. Line

- A. Mark Making and the Qualities of Line (Long/Short, Thick/Thin, Rounded/Angular, etc.)
- B. Styles of Line Drawing: Implied, Lost/Found Contour, Contour, Calligraphic, Gestural, Hatching/Cross-Hatching
- C. Figure and Field Relationships

10.00% II. Shape

- A. Shapes and Volumes
- B. Positive and Negative Space, Figure/Ground Relationships
- C. Types of Shapes: Curvilinear, Rectilinear, Geometric, Organic, Representational, Abstract, Non-objective

10.00% III. Texture

- A. Found vs. Created Textures
- B. Tactile vs. Visual Textures
- C. Textures Created Through the Repetition of Line, Shape and Text
- D. Pattern
 - 1. Establishing and expanding a motif
 - 2. Pattern structures: square, diamond, brick, half-drop, triangle, ogee, hexagon, scale, etc.

10.00% IV. Value

- A. Defining a Range of Value
- B. Value and Volume, Using Value to Create the Illusion of Depth
- C. Expressive Uses of Value

10.00% V. Color

- A. Attributes of Color: Hue, Intensity, Temperature
- B. Psychology of Color
 - 1. Color schemes
 - 2. Mood/ambience
- C. Color and Space
 - 1. Use of color, value and intensity to create depth
- D. Relativity of Color
 - 1. One color as two
 - 2. Two colors as one

10.00% VI. Space

- A. Linear Perspective
 - 1. One-point perspective
 - 2. Two-point perspective
- B. Atmospheric Perspective
- C. Other Ways of Creating the Illusion of Space
 - 1. Relative size
 - 2. Overlapping
 - 3. Transparency
 - 4. Definition
 - 5. Placement

30% VII. Principles of Design

- A. Unity/Variety: Created by Proximity, Repetition, Continuity, Grid, Color and Value
- B. Balance: Symmetrical, Asymmetrical, Radial and Allover
- C. Rhythm: Created by Pattern and Regular, Alternating and Progressive Repetition
- D. Scale and Proportion
- E. Emphasis and Focal Point

10% VIII. Artistic Inspiration

Present a diverse range of artworks and artistic movements throughout historical and contemporary art, including those from the traditional western canon, non-western cultures and underrepresented groups as inspiration for course assignments and project.

Laboratory or Activity Content

Practice and the application of lecture material for:

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10% VIII. Artistic Inspiration

Present a diverse range of artworks and artistic movements throughout historical and contemporary art, including those from the traditional western canon, non-western cultures and underrepresented groups as inspiration for course assignments and project.

Methods of Evaluation

Which of these methods will students use to demonstrate proficiency in the subject matter of this course? (Check all that apply):

Written expression
Skills demonstrations

Methods of Evaluation may include, but are not limited to, the following typical classroom assessment techniques/required assignments (check as many as are deemed appropriate):

Essay exams
Individual projects
Laboratory activities
Oral analysis/critiques
Oral presentations
Portfolios
Reports/papers
Research papers
Skills demonstrations
Classroom Discussion
Projects
Participation
Reports/Papers/Journals

Instructional Methodology

Specify the methods of instruction that may be employed in this course

Distance Education

Describe specific examples of the methods the instructor will use:

Instructor will lead class critique discussions and analysis of student artwork.

Instructor will demonstrate how to transform a single cell into a repeating pattern.

Instructor will give a PowerPoint type lecture introducing students to relevant historical and contemporary artists that serve as inspiration for Design projects.

Representative Course Assignments

Writing Assignments

Gallery report; written review of an art exhibition.

Essay responses to selected questions on exams.

Self-reflective writing on design projects.

Critical Thinking Assignments

Create a design that visually and conceptually integrates text and image.

Design an imaginary street corner that uses two-point perspective to create the illusion of space.

Design a pattern that creates a visual texture through the repetition of a single cell.

Reading Assignments

Read an artist feature from selected contemporary art magazines like *ArtNews*, *Artillery*, *Juxtapoz*, etc.

Read excerpt from textbook regarding design concepts. For example, Chapter 1 "Two-Dimensional Design: Elements" from Launching the Imagination: A Comprehensive Guide to Basic Design by Mary Stewart.

Skills Demonstrations

Demonstrate an ability to handle tools and materials such as acrylic paint.

Demonstrate an ability to use line in all of its expressive forms.

Problem-Solving and Other Assignments (if applicable)

Demonstrate an understanding of the unlimited design possibilities that exist within pattern making.

Outside Assignments

Representative Outside Assignments

Collect and organize appropriate documents and artwork in the creation of a personal portfolio.

Research visual resources and develop ideas for projects.

Articulation

C-ID Descriptor Number

ARTS 100

Status

Approved

Equivalent Courses at 4 year institutions

University	Course ID	Course Title	Units
CSU Northridge	ART 140	Beginning Two-Dimensional Design	3
UC Davis	DES 15	Form & Color	4
CSU Chico	ARTS 122	2D Design	3
CSU Channel Islands	ART 106	Art Studio Foundations: 2D Color and Design	3

Comparable Courses within the VCCCD

ART R104A - Color and Design: 2-D Foundations

ART V11A - Color and Design: Two-Dimensional Design**District General Education****A. Natural Sciences****B. Social and Behavioral Sciences****C. Humanities****D. Language and Rationality****E. Health and Physical Education/Kinesiology****F. Ethnic Studies/Gender Studies**

Course is CSU transferable

Yes

CSU Baccalaureate List effective term:

F1995

CSU GE-Breadth**Area A: English Language Communication and Critical Thinking****Area B: Scientific Inquiry and Quantitative Reasoning****Area C: Arts and Humanities****Area D: Social Sciences****Area E: Lifelong Learning and Self-Development****Area F: Ethnic Studies****CSU Graduation Requirement in U.S. History, Constitution and American Ideals:****UC TCA**

UC TCA

Approved

IGETC**Area 1: English Communication****Area 2A: Mathematical Concepts & Quantitative Reasoning****Area 3: Arts and Humanities****Area 4: Social and Behavioral Sciences****Area 5: Physical and Biological Sciences****Area 6: Languages Other than English (LOTE)****Textbooks and Lab Manuals****Resource Type**

Textbook

DescriptionOcvirk, Otto, et al. *Art Fundamentals: Theory and Practice*. 12th ed., McGraw-Hill, 2012.**Resource Type**

Textbook

DescriptionFichner-Rathus, Lois. *Foundations of Art and Design*. 2nd ed., Cengage, 2014.**Resource Type**

Textbook

Classic Textbook

Yes

DescriptionLauer, David, and Stephen Pentak. *Design Basics*. 9th ed., Wadsworth, 2015.**Resource Type**

Textbook

DescriptionStewart, Mary. *Launching the Imagination 2D: A Comprehensive Guide to Two-Dimensional Design*. 6th ed., McGraw Hill, 2018.**Library Resources****Assignments requiring library resources**

Research using the library's print and online resources.

Sufficient Library Resources exist

Yes

Example of Assignments Requiring Library Resources

Research ideas for organizing and executing projects and gallery exhibits using the Library's print and online resources.

Distance Education Addendum

Definitions

Distance Education Modalities

100% online

Faculty Certifications

Faculty assigned to teach Hybrid or Fully Online sections of this course will receive training in how to satisfy the Federal and state regulations governing regular effective/substantive contact for distance education. The training will include common elements in the district-supported learning management system (LMS), online teaching methods, regular effective/substantive contact, and best practices.

Yes

Faculty assigned to teach Hybrid or Fully Online sections of this course will meet with the EAC Alternate Media Specialist to ensure that the course content meets the required Federal and state accessibility standards for access by students with disabilities. Common areas for discussion include accessibility of PDF files, images, captioning of videos, Power Point presentations, math and scientific notation, and ensuring the use of style mark-up in Word documents.

Yes

Regular Effective/Substantive Contact

100% online Modality:

Method of Instruction	Document typical activities or assignments for each method of instruction
Other DE (e.g., recorded lectures)	Recorded lectures, Narrated Slides, Screencasts, Instructor created content, Discussions, 3rd Party (Publisher) Tools, Websites and Blogs, Multimedia (YouTube, Films on Demand, 3CMedia, Khan Academy, etc.)
Asynchronous Dialog (e.g., discussion board)	Regular Asynchronous discussion boards will be used to encourage discussion among students where they can compare and contrast/discuss /identify and analyze elements of course outcomes. Other Discussion boards will also be used for Q&A, and general class discussion by students and instructor to facilitate student learning outcomes.
Synchronous Dialog (e.g., online chat)	Communication, Online office hours, Online group discussions.
E-mail	Email, class announcements and tools such as "Message Students Who" and "Assignment Comments" in Canvas will be used to regularly communicate with all students to clarify class content, remind of upcoming assignments, and provide immediate feedback to students on coursework to facilitate student learning outcomes. Students will be given multiple ways to email instructor through Canvas inbox and faculty provided email account through their own canvas email and school email.

Primary Minimum Qualification

ART

Review and Approval Dates

Department Chair

11/02/2022

Dean

11/04/2022

Technical Review

01/19/2023

Curriculum Committee

02/07/2023

DTRW-I

MM/DD/YYYY

Curriculum Committee

MM/DD/YYYY

Board

MM/DD/YYYY

CCCCO

MM/DD/YYYY

Control Number

CCC000432078

DOE/accreditation approval date

MM/DD/YYYY