ART M79A: Figure Sculpture I

# **ART M79A: FIGURE SCULPTURE I**

# Originator

cminet

#### Co-Contributor(s)

#### Name(s)

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Zucca, Gerardo (gzucca)

### College

Moorpark College

Discipline (CB01A)

ART - Art

Course Number (CB01B)

M79A

**Course Title (CB02)** 

Figure Sculpture I

**Banner/Short Title** 

Figure Sculpture I

**Credit Type** 

Credit

**Start Term** 

Fall 2023

#### **Formerly**

ART M79 - Figure Sculpture

### **Catalog Course Description**

Introduces basic principles, materials and techniques of sculpting the human figure from live models. Emphasizes structure, proportion, balance, and self-expression in three-dimensional form. Explores various sculpting materials such as clay, wire, and mixed media. Includes presentations and discussions on historical and contemporary examples of figurative sculpture.

### Taxonomy of Programs (TOP) Code (CB03)

1002.00 - Art (Painting, Drawing, and Sculpture)

#### **Course Credit Status (CB04)**

D (Credit - Degree Applicable)

#### Course Transfer Status (CB05) (select one only)

A (Transferable to both UC and CSU)

# **Course Basic Skills Status (CB08)**

N - The Course is Not a Basic Skills Course

# **SAM Priority Code (CB09)**

E - Non-Occupational

# **Course Cooperative Work Experience Education Status (CB10)**

N - Is Not Part of a Cooperative Work Experience Education Program

# **Course Classification Status (CB11)**

Y - Credit Course

# **Educational Assistance Class Instruction (Approved Special Class) (CB13)**

N - The Course is Not an Approved Special Class

### **Course Prior to Transfer Level (CB21)**

Y - Not Applicable

#### **Course Noncredit Category (CB22)**

Y - Credit Course

#### **Funding Agency Category (CB23)**

Y - Not Applicable (Funding Not Used)

# **Course Program Status (CB24)**

1 - Program Applicable

# **General Education Status (CB25)**

Y - Not Applicable

#### **Support Course Status (CB26)**

N - Course is not a support course

#### Field trips

Will not be required

#### **Grading method**

(L) Letter Graded

# Alternate grading methods

- (0) Student Option-Letter/Pass
- (P) Pass/No Pass Grading

# Does this course require an instructional materials fee?

No

# **Repeatable for Credit**

No

#### Is this course part of a family?

No

# **Units and Hours**

# **Carnegie Unit Override**

No

# **In-Class**

#### Lecture

# **Minimum Contact/In-Class Lecture Hours**

17.5

# Maximum Contact/In-Class Lecture Hours

17.5

#### **Activity**

#### Laboratory

# **Minimum Contact/In-Class Laboratory Hours**

105

# **Maximum Contact/In-Class Laboratory Hours**

105

# **Total in-Class**

**Total in-Class** 

**Total Minimum Contact/In-Class Hours** 

122 5

**Total Maximum Contact/In-Class Hours** 

122.5

# **Outside-of-Class**

Internship/Cooperative Work Experience

Paid

Unpaid

# **Total Outside-of-Class**

**Total Outside-of-Class** 

**Minimum Outside-of-Class Hours** 

35

**Maximum Outside-of-Class Hours** 

35

# **Total Student Learning**

**Total Student Learning** 

**Total Minimum Student Learning Hours** 

157.5

**Total Maximum Student Learning Hours** 

157.5

# **Minimum Units (CB07)**

3

**Maximum Units (CB06)** 

3

# **Student Learning Outcomes (CSLOs)**

	Upon satisfactory completion of the course, students will be able to:
1	demonstrate foundation level understanding of the basic principles, materials, terminology and techniques of sculpting the human figure from live models.
2	identify the elements and principles of design and demonstrate their roles in relation to beginning level figure sculpture vocabulary and works of art.
3	demonstrate creative and critical thinking, with an awareness and sensitivity to individual and cultural differences, as they research, produce, analyze and evaluate figure sculptures at a beginning level.

# **Course Objectives**

# Upon satisfactory completion of the course, students will be able to:

1	demonstrate beginning level competency with tools, materials, studio safety, and a variety of figure sculpting techniques.
2	utilize space, balance, form, plane, and proportion for the realistic rendering of the human figure from the live model.
3	complete studies, exploratory sketches and finished sculptures from the human figure

4	demonstrate an understanding of the influences of a diverse range of artworks and artistic movements, throughout historical and contemporary art, including those from the traditional Western canon, non-Western cultures, and underrepresented groups.
5	assess and critique own work and work of others and offer creative solutions.
6	demonstrate creativity and sensitivity as they research, produce, analyze and critique works of art, while maintaining an awareness of diversity, equity and inclusion.
7	demonstrate an understanding of basic human anatomy as applied to sculpting the human form.
8	apply the elements and principles of design to figurative three-dimensional compositions.
9	develop personal expression while working towards accuracy in creating sculptures of live models.

#### **Course Content**

#### **Lecture/Course Content**

# 20% I. Overview of Materials, Tools, Safety, Cleanup, and Methods

- A. Materials: may include, but not limited to: types of clay, wire, mixed media
- B. Armatures, may include but not limited to: pipe and flange, aluminum wire, newspaper, plastic cups, wood, etc.
- C. Safe practices in the studio, cleaning, mopping, etc.
- 1. Clay: wet vs dry practices in use of clay and varied materials
- D. Tools: may include but not limited to: wood tools, metal tools, rubber tools, etc.
- E. Methods: includes skills demonstrations for every project.

#### 5% II. Construction of the human figure

- A. Simple masses and volumes
- B. Simple planes
- C. Geometric Forms
- D. Mounds and hollows

#### 5% III. Proportion of the Human Figure

- A. Measuring and alignment devices
- 1. Plumb line
- 2. Angular Measurement
- 3. Center Axis
- B. Unit measure devices
- 1. Head as unit of measure
- 2. Other units of measure such as hand

#### 5% IV: Movement and Balance of the Human Figure

- A. Gesture
- B. Rotations of body masses
- C. Sketches in clay
- D. Lines of movement and rest
- E. Compression and Extension

# 5% V. Anatomy of the Human Figure

- A. Skeletal structure
- B. Muscular structure
- C. Bony landmarks
- D. Muscle groups, shapes, and forms

# 5% VI. The Head and/or Skull

- A. Building the armature
- B. The skull
- C. Proportion
- D. Planes
- E. Expression

#### 30% VII. Additional projects may include, but not limited to:

- A. Reclining figure
- B. Standing figure
- C. Sections of body, i.e., hands, feet, limbs
- D. Torso

#### 5% VIII. Master Copy/Historical Inspiration: possible projects may include, but not limited to:

- A. Create a copy of a figurative sculpture by an artist of choice
- B. Create sketches from "master artists"
- C. Create a presentation on a historical or contemporary figurative artist

#### 5% IX. Personal Interpretation: Use of clay or non-clay materials for interpreting the human form

1. Materials may include, but not limited to:

- A. Papier-mache
- B. Polymer clay
- C. Plaster
- D. Found objects
- E. Wire
- 2. Possible Topics may include, but not limited to:
- A. Human/Animal Hybrid
- B. Self-Portrait
- C. Contemporary issue

#### 5% X. Cognitive Meaning and Content

A. Cognitive meaning – beginning-level - investigation of the intellectual, symbolic, emotional, thematic and narrative aspects of a work of art

B. Content - beginning-level investigation of meaning derived from the materials, forms, and techniques used in the creation of a work of art, in conjunction with cognitive meanings and outside knowledge art

### 10% XI. Artistic Inspiration

Present a diverse range of artworks and artistic movements throughout historical and contemporary art, including those from the traditional Western canon, non-Western cultures and underrepresented groups as inspiration for course assignments and projects.

#### **Laboratory or Activity Content**

# Practice and application of lecture materials:

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- C. Safe practices in the studio, cleaning, mopping, etc.
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#### Methods of Evaluation

Which of these methods will students use to demonstrate proficiency in the subject matter of this course? (Check all that apply):

Written expression

Skills demonstrations

Methods of Evaluation may include, but are not limited to, the following typical classroom assessment techniques/required assignments (check as many as are deemed appropriate):

**Group projects** 

Individual projects

Objective exams

Oral analysis/critiques

Oral presentations

Portfolios

Reports/papers

Skills demonstrations

Written analyses

Classroom Discussion

Projects

Participation

# Instructional Methodology

#### Specify the methods of instruction that may be employed in this course

Other (specify)

### Specify other method of instruction

Presentations, Activity Demonstrations, instructor-led group analysis and discussion of design issues

#### Describe specific examples of the methods the instructor will use:

Instructor will demonstrate sculpting techniques for rendering the human figure.

Instructor will lead class critique discussions and analysis of student artwork.

Instructor will give a PowerPoint type lecture introducing students to relevant historical and contemporary examples of figure sculpture.

# **Representative Course Assignments**

# **Writing Assignments**

Compose a short museum visit paper that critically assesses works of contemporary and/or historical sculpture.

Compose a written critique of a peers' project.

Write a self-reflective analysis of one's own art project: sources, inspirations, challenges, etc.

#### **Critical Thinking Assignments**

design a three-dimensional model of a sculpture based on the figure and enlarge it.

analyze own work or other students' in relation to historical and contemporary issues and/or contemporary and historical art movements.

participate in group critiques of student work using sculpture terminology.

#### **Reading Assignments**

Selected readings from contemporary art periodicals like Sculpture Magazine, Art in America, Artillery, Juxtapoz, etc.

Selected readings on sculpting techniques from sources such as artist's websites.

Selected readings from artist monographs and historical accounts, such as Vasari's Lives of Artists.

#### **Skills Demonstrations**

identify and indicate anatomical markers on their realistic sculptures from the live model.

demonstrate an ability to use unit measurement to render the three-dimensional human figure.

# **Outside Assignments**

#### **Representative Outside Assignments**

create sketches or small models for in-class projects.

create a small study of a hand or foot.

conduct research of visual resources and idea development for projects to be worked on during lab hours.

Articulation							
Equivalent Courses at 4 year institutions							
University	Course ID	Course Title	Units				
CSU Long Beach	ART 261	Introduction Studio: Sculpture - Life	3				
Comparable Courses within the VCCCD  ART V58A - Figure Sculpture I							
Equivalent Courses at other CCCs							
College	Course ID	Course Title	Units				
Pasadena City College	ART 28	Figure Sculpture	3				
Laney College	ART 165	Beginning Figure Sculpture	3				

# **District General Education**

- A. Natural Sciences
- **B. Social and Behavioral Sciences**
- C. Humanities
- D. Language and Rationality
- E. Health and Physical Education/Kinesiology
- F. Ethnic Studies/Gender Studies

# Course is CSU transferable

Yes

### **CSU Baccalaureate List effective term:**

F2007

**CSU GE-Breadth** 

Area A: English Language Communication and Critical Thinking

**Area B: Scientific Inquiry and Quantitative Reasoning** 

**Area C: Arts and Humanities** 

**Area D: Social Sciences** 

**Area E: Lifelong Learning and Self-Development** 

**Area F: Ethnic Studies** 

**CSU Graduation Requirement in U.S. History, Constitution and American Ideals:** 

# **UC TCA**

**UC TCA** 

Approved

# **IGETC**

**Area 1: English Communication** 

Area 2A: Mathematical Concepts & Quantitative Reasoning

**Area 3: Arts and Humanities** 

Area 4: Social and Behavioral Sciences

**Area 5: Physical and Biological Sciences** 

Area 6: Languages Other than English (LOTE)

# **Textbooks and Lab Manuals**

### **Resource Type**

**Textbook** 

#### Description

Harper, Glenn, and Twylene Moyer, eds. A Sculpture Reader: Contemporary Sculpture Since 1980. International Sculpture Center, 2006.

#### **Resource Type**

Textbook

#### **Description**

Moszynska, Anna. Sculpture Now (World of Art). Thames and Hudson, 2013.

# Resource Type

Textbook

#### Description

Rubino, Peter. Sculpting the Figure in Clay: An Artistic and Technical Journey to Understanding the Creative and Dynamic Forces in Figurative Sculpture. Watson-Guptill, 2020.

# **Library Resources**

# Assignments requiring library resources

Research using the library's print and online resources.

#### **Sufficient Library Resources exist**

Yes

#### **Example of Assignments Requiring Library Resources**

Research, using the Library's print and online resources, on topics relative to sculpture such as, analyze one's own work or another's work in relation to contemporary and historical art movements.

## **Primary Minimum Qualification**

**ART** 

# **Review and Approval Dates**

#### **Department Chair**

11/29/2022

#### Dean

11/30/2022

#### **Technical Review**

02/02/2023

#### **Curriculum Committee**

2/7/2023

#### DTRW-I

MM/DD/YYYY

# **Curriculum Committee**

MM/DD/YYYY

#### **Board**

MM/DD/YYYY

#### CCCCO

MM/DD/YYYY

### **Control Number**

CCC000452370

# DOE/accreditation approval date

MM/DD/YYYY